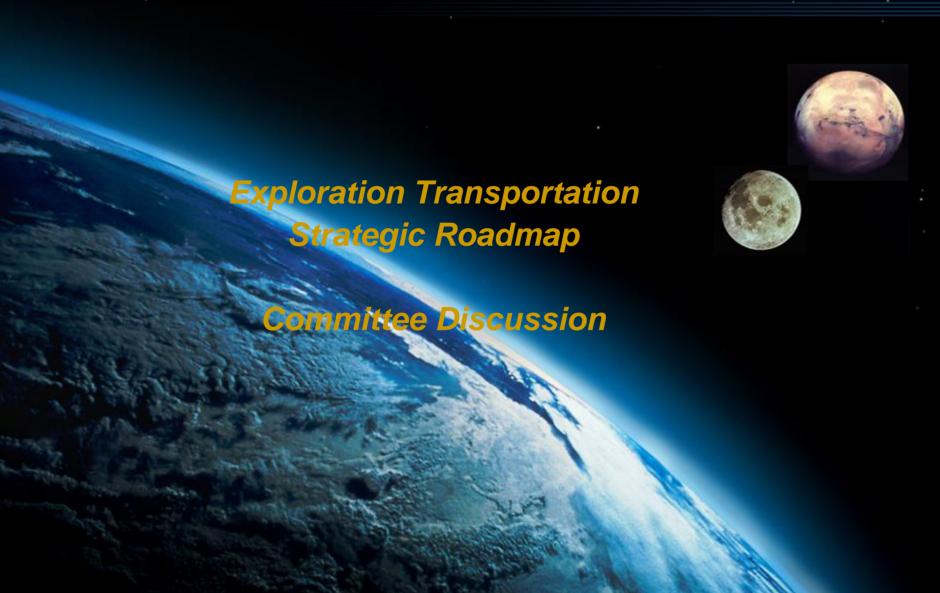


Exploration Systems Mission Directorate





"Vague and nebulous is the beginning of all things..."

Kahlil Gibran, The Prophet



This First Meeting—Our Goals

- Build consensus on the boundaries of the Exploration Transportation Roadmap
- Provide an introduction to some potential roadmap inputs
- Discuss strategies for developing the details of the roadmap
- Begin to identify gaps in knowledge or understanding
- Brainstorm to provide inputs for staff analysis and synthesis
- Identify requirements, actions, and desired content for our next meeting

NASA

Approach

Day One

- Background, "ticklers," and food for thought
- Introduction to potential roadmap framework

Evening, Day One

Break to "sleep on it"

Day Two

- Open discussion
- We'll provide some questions as catalysts
- We hope to hear your brainstorming...
- Staff engineers will listen, record—and then go home to synthesize the results

Next meeting

- Provide additional background as desired
- Present the synthesized product for discussion and modification



Agenda February 4, 2005

8:00 Review of Strawman
Roadmap Committee Members

 11:00 Preparation for Next Meeting Lisa Guerra

• 12:00 Adjourn



- Roadmap must be broadly applicable to Exploration (big E), not exploration (little e)
 - Rewrite charter
 - Consider transportation needs for all NASA missions
- Roadmap must encourage entrepreneurial endeavors—to increase likelihood of breakthroughs



- We need a clear, easy-to-understand depiction of Vision – Mission – Goals/Objectives
- We need to understand requirements <u>drivers</u>
- We need to capture risk tolerance as an independent variable within our roadmap



- We need to look at pragmatic partitions
 - Items that <u>differentiate</u> architectures vs items than <u>enhance all</u> architectures
 - Items that are answerable in the <u>near-term</u> vs items that are answerable in the <u>far-term</u>
 - Hierarchy of questions
- We need planning that provides adaptation when projected technology does not pan out



- We should develop a checklist—criteria to help us confirm we've built a complete roadmap
- We need to ensure our focus is broad—not just launch vehicle-centric

Next Steps



- We'd like to hear the committee's views on how best to focus our efforts...
- We've proposed a set of questions to help lead the discussion...
- Staff will listen, take notes—and try to incorporate the major themes into our next iteration.





- What features of the strawman roadmap did you like?
- What features of the strawman roadmap did you dislike?
- What key themes / messages should this roadmap communicate and reinforce?



- What are the highest priority considerations or issues for these roadmaps—i.e., the first tier of our potential hierarchy?
- How can we structure a roadmap to show trades that could encourage / inspire entrepreneurial activity to increase opportunities for breakthroughs?



- How broadly should we define the exploration transportation roadmap?
 - Crew Vehicle, Cargo, Launch Vehicle, Supporting Infrastructure?
 - As above, plus supporting activities like habitats, in-situ resources?
- How should we incorporate budget considerations into our roadmap development?



- How will we know we've successfully completed our roadmap? Can we define a checklist?
- Should we build the roadmaps by spirals or by increments of time?
- Should we consider a set of strategic implementation scenarios which would "overlay" the roadmaps? For example:
 - Commercial Focused
 - Traditional USG Acquisition





- Are there elements of exploration transportation we have NOT yet captured?
- Are there effective ways to maintain adequate interaction with linked roadmaps while we develop them in parallel?
- Are there other questions we should be asking?



- What features of the strawman roadmap did you like?
 - Nice, compact format



- What features of the strawman roadmap did you dislike?
- Suggestions:
 - Need to address C4 in roadmap
 - Address policy/operational questions/aspects, not just technical questions
 - Show linkages to more detailed information for technologies
 - Overlay spirals



- What key themes / messages should this roadmap communicate and reinforce?
 - Need to incorporate how we deal with risk (policy issue)
 - Need plan to show national value, include inspirational aspects as well as spin-offs
 - Need to invest in enabling technologies early in the program and show linkages to program success
 - Leverage expertise across complex (government agencies, Industry, academia)
 - Importance of education to success
 - Need to maintain/develop human capital to enable Exploration Transportation Systems



- What are the highest priority considerations or issues for these roadmaps—i.e., the first tier of our potential hierarchy?
 - Prioritization needs to make sense to general public, not just "insiders"
 - Prioritization needs to reflect core values
 - How do you identify irrevocable decisions?
 - Branch of questions centered on essential technologies
 - Distinguish questions
 - That affect all architectures vs. just some
 - Are of interest outside NASA versus those of interest just inside NASA
 - Those that can be modeled near term vs. those that need development



- How can we structure a roadmap to show trades that could encourage / inspire entrepreneurial activity to increase opportunities for breakthroughs?
- Examples to consider:
 - Transportation architectures should make accommodation for and plans to utilize personal spaceflight earth to LEO launch services once they are developed and are safe, reliable and cost effective. (Open architectures)
 - Plans should be made for the purchase of fixed price (\$/kg) delivery of cargo to points of interest similar to early airmail contracts
 - Launch capacity developed by NASA should be made available to industry on preferential terms for the personal spaceflight market similar to the commercialization of the KC-135→to the 707 (dual use)
 - Exploration missions should seek to share costs and/or capacity with entertainment and industry endeavors
 - Centennial challenges for launcher /landers should seek to establish radical breakthroughs by setting very aggressive goals with a willingness to take greater risks
 - Missions should establish standard hardware interfaces in consultation with industry that will allow non-conventional providers to offer better price or performance services in the future



- How broadly should we define the exploration transportation roadmap?
 - Crew Vehicle, Cargo, Launch Vehicle, Supporting Infrastructure?
 - As above, plus supporting activities like habitats, in-situ resources?



 How should we incorporate budget considerations into our roadmap development?



 How will we know we've successfully completed our roadmap? Can we define a checklist?

Yes, see next presentation



- Should we build the roadmaps by spirals or by increments of time?
 - Both, overlay spirals on roadmap



- Should we consider a set of strategic implementation scenarios which would "overlay" the roadmaps? For example:
 - Commercial Focused
 - Traditional USG Acquisition



 Are there elements of exploration transportation we have NOT yet captured?



 Are there effective ways to maintain adequate interaction with linked roadmaps while we develop them in parallel?



Are there other questions we should be asking?



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